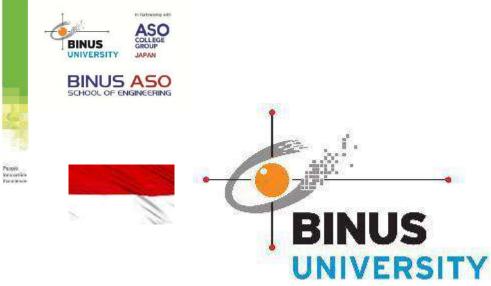




BINUS ASO SCHOOL OF ENGINEERING

What is BASE ?







Present

BINUS ASO SCHOOL OF ENGINEERING

THE HIGH QUALITY OF JAPANESE EDUCATION NOW IN INDONESIA

ハイクオリティな日本の教育を今インドネシアで



<image>

BINUS University

1

Faculty of Engineering: • Computer Engineering Dept. • Industrial Engineering Dept.

Aso College Group

- •ASO College of Automotive Engineering
- & Technology
- ·ASO Architecture & Design College

The Programs



Automotive & Robotics Engineering (ARE)

"Automate to excel"

A program focusing on the union of mechanical and automated electronic systems applied mainly in automotive;

To deliver engineers with solid manner that are able to create technologies for wellbeing;

Engineers who are ready to contribute to the future technologies and characterized with long life learning.







Embedded System Developer



Robotics Production Engineer

Career Prospect



Car Automation System Engineer



Production Simulation Engineer

Automotive & Robotics Engineering (ARE) "Automate to excel!"



Automation-based Solution Engineer



Techno-preneur



People Inna cetica Focular side Automotive & Robotics Engineering (ARE) "Automate to excel"

Graduate Competencies

Design Mechanical and Electronic Systems from the ground up to allow the two parts to work in harmony to effectively achieve the final function of the product or system within realistic constrains.

Solve Robotics and Automation Problems in the real world using the techniques, skills, and necessary modern tools, while considering the impact to various aspects of life.

Maintain and Improve manufacturing system based on the ability to analyze and interpret data, then to identify, formulate, and solve the problem, especially through automation.

Performing Professional and Japanese Work Ethics that apply to the global community.







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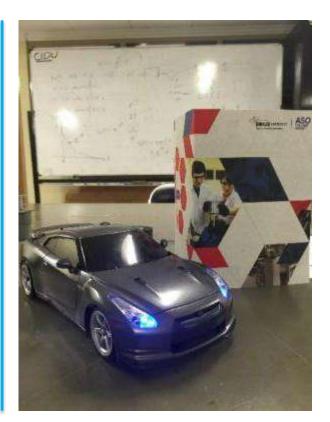
ARE differences with the other technical programs

- Computer Engineering : studying the integration of electronics and computer science
- Mechatronics : a multidisciplinary field of engineering that combines the science of Mechanics, Electronics and Computer science, which aims to produce something
- Mechanical Engineering : study the application of physical principles for analysis, design, manufacturing and maintenance of a mechanical system
- Electrical Engineering : studying electrical applications to meet the human needs
- Automotive Engineering: learn about how to design, create and develop land transportation that uses machine



Students Project

Automatic Night Lamp



Automatic Night lamp will be able to light up automatically after we turn the switch on.

Automotive & Robotics

Engineering (ARE)

"Automate to excel"

It turns on in the dark with different intensity depends on the darkness level that is received by the sensor.





Automatic night lamp is an enhanced electrical circuit with light sensors, so it can light up automatically in the dark.

This technology can improve comfort and security at vehicle, and its main purpose is to ease and help human jobs.



Students Project

Line Follower Robot

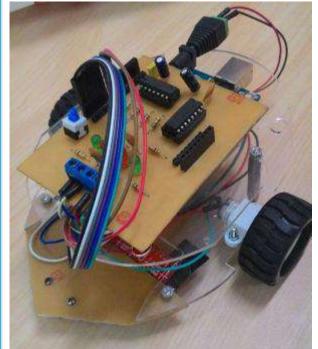


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Line follower robot is a robot that can follow a line automatically. Nowadays line follower robot is important for the factory to help human in transporting many things such as components or boxes. So it can save human power and replace it with robot.

The goal is to make a simple line follower robot that can follow the line constantly.



The robot can follow the line constantly with average speed 15cm/sec.





People torscortics Foundrain

Product Design Engineering (PDE)

"Design with functions beyond beauty"

A program focusing on the union of creative product design and industrial engineering that underlines functions and beauty yet affordable.

The graduates will be able to **design not only** creative products with ergonomic functions but also be able to design systems in industries that optimizes all resources.





Product Design Engineering (PDE) "Design with functions beyond beauty"

Career Prospect





- Commercial & industrial products designer
- Product planner
- Project designer
- Product developer
- Color & Material Specialist



- Modeler (digital & non-digital)
- Digital product simulation specialist
- Product design engineering consultant
- Engineering systems designer
- Entrepreneur



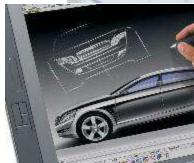
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Graduate Competencies

- 1. Apply innovative design, mathematics, science, and engineering
- 2. Design, conduct experiments, analyze, and interpret data
- 3. Design a system, component, or process to meet desired needs within realistic constraints, such as economic, environmental, social, political, ethical, health & safety, manufacturability, and sustainability
- 4. Identify, formulate, and solve product design engineering problems
- 5. Function on multidisciplinary teams
- 6. Understand professional & ethical responsibility
- 7. Communicate effectively
- 8. Understand the impact of product design engineering solutions in a global, economic, environmental, and societal context
- 9. Recognize the need for, and able to engage in life-long learning
- 10. Have knowledge of contemporary issues
- 11. Able to use the techniques, skills, and modern tools necessary for product design engineering practice









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PDE differences with the other design programs

Basically, all of the design program is the same. The difference can be seen on the output / product.

Product Design	: Focus on the value of artworks (aesthetics). The output / product of this program does not require a level of precision and exact size, for example: statues, trophies, key chains, dolls, accessories, etc.
DKV	: Focus on the beauty of the visual aspect, the artwork is two-dimensional and imaginative. Output: design for the purposes of advertising, promotion and branding
Architecture	: Focus on designs that consider the comfort of the living space. Output: building design
Interior Design	: Focus on the planning and layout of the room
Product Design Engineering : Output: glasses, bicycles, motor vehicles and accessories (tires, dashboard, steering wheel, lights, shock absorber, etc.), cameras, gadgets, home appliances, electronic equipment, sanitary products (closet, shower, bathtubs, etc.), etc.	



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ASO Alum ni 's Career s

- TOYOTA MOTOR KYUSHU, INC.
- BANDAI CO.,LTD
- MoonStar Co.
- Aimedia Co., Ltd.
- ASAHI Co., Ltd.
- SEKI FURNITURE Co., Ltd.
- Over Racing Projects Co., Ltd.
- Japan Radio Co., Ltd.
- AISIN INFOTEX Co., Ltd.
- Owl Craft Co.
- Toyota Production Engineering Co.





: Car Engineer

: Shoe Designer

: Furniture Designer

: Furniture Designer

: Mechanical Engineer

: 3D-CAD Designer

: 3D-CAD Designer

: 3D-CAD Designer

Product Development Serv

: Digital Modeler

: Plastic Model Designer

: Home Accessory Designer

Product Design Engineering (PDE) "Design with functions beyond beauty"















The Lecturers



Automotive & Robotics Engineering (ARE) "Automate to excel"

People Insuration Forecastion

S I

Sofyan | Head of Program

Bachelor degree in **Computer Engineering** from **BINUS University**

Master degree in **Electronic Engineering** from **The University of Tokyo**

Expertise:

- Automation
- Embedded Systems
- Wireless telecommunication systems

Junichi Sakurai Deputy Head of Program |

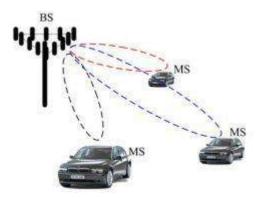
from **TOKYO**, JAPAN **25 years engineer experience**



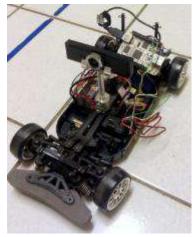
Expertise: > Steel Plant > Automotive > Aircraft / Boeing 787 > Mechanical Engineering & Drawing > Automotive Engineering > 2D, 3D CAD system > 5S and KAIZEN

Professional experience > Nissan Japan (Developing Nissan March & Teana's Fuel System Development) > Belgium Company Manager of Plastic fuel system development section.

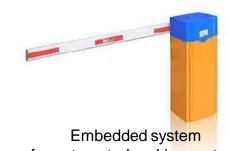




Wireless channel prediction for smart antenna system

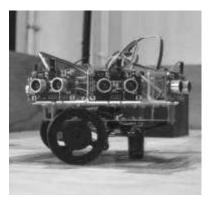


Lane keeping system for autonomous vehicle



for automated parking system

"Sofyan-sensei" **Projects and Researches**



Obstacle avoidance robot with evolutionary neurocontroller



"Sakurai-sensei" Work Experience

Fuel system development for NISSAN





Joined Belgium company.

Manager of Plastic fuel system development section. Simulation, Layout, Designing, Performance evaluation.







TEANA

MARCH

"Sakurai-sensei" Achievement in Education



BINUS ASO SCHOOL OF ENGINEERNG



2012,2011,2010 Student Formula Japan Competition

For Final Project in JAPAN



Product Design Engineering (PDE) "Design with functions beyond beauty"



Gatot Suharjanto | Head of Program

Professional Experience

10 years in Architectural Department – BINUS UNIVERSITY

15 years in **Building Design Consultant Company "Tata Nusa Tiara International**" and **Japanese Building Contractor Company "TAKENAKA"**

Tsuyoshi Ishizaki Deputy Head of Program |

from TOKYO, JAPAN



Professional Experience **10 years** : ASO College Group in Japan **23 years** : Hitachi Ltd.

Why BASE ?



People tora action Foundment

> Adapting The Character Of The Japanese People









(Including Lecturers from Japan)





International Curriculum with Strong Emphasis on Hands-on Experience





English-based Course Delivery with Japanese Language Course Supplement





People Innucetion Foundment

Attain competencies required for working life





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TPEC

Links with Japanese industries for internship and careers









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People toracetics

Facelenie

Sophisticated Facilities



Industry Linkage







AISIN INFOTEX Co. Ltd









For a locality











Admission



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- BINUS ASO School of Engineering



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